

WRCC MEN'S BASKETBALL LEAGUE RULES

Timing Rules:

We will be playing two 20-minute halves. The clock will be a running clock and will stop at a dead ball during the last two minutes of the second half only. There will also be a mercy rule. If there is a 20+ point difference in the game, the clock will not stop at all. In the event of an overtime, we will play 5 extra minutes. Overtimes will start with a jump ball. Overtimes will be 3 minutes long with the clock stopping the last minute only. Each extra overtime will be 1 minute long.

Time-outs:

There will be 1 timeout allowed per team per half. Each team will also get a "floating" timeout that they can use in either half. (3 total timeouts per team per game) In the event of an overtime, each team will be issued an extra timeout. (Teams cannot roll timeouts over to next half or into overtime)

Personal & Team Fouls:

Each player will be allowed 5 fouls then they will become spectators on the bench. After 7 team fouls, a team will go into a bonus (1 + 1 freethrows). After 10 team fouls a team will go into double bonus (2 freethrows).

Free-Throw Rules:

During a free-throw, each player must not move until the ball hits the rim. If a player moves early, it will be a lane violation. Players also will line up on top of the blocks. Nobody will be lined up under the basket. Also, clocks will continue to run during free-throws, until the last two minutes of second half.

Player Expectations & Technical Fouls:

Any use of foul language will automatically result in a technical foul. Also, any arguing with the referee will automatically result in a technical foul. If a player is called for two technical fouls in a game, they will be ejected. In the event of an ejection, the player must talk to one of the league administrators before playing again. If a player is ejected 2 times in the season, they will be ejected from the league. Let's keep it clean.

Change of Possession:

We will start each game with a jump ball. Any jump balls throughout the game will result in a change of possession according to the possession arrow. Also, there will be a change of possession at the start of the second half.

Substitutions:

Substitutions will only take place in the event of a dead ball. Players must check in at the scorers table and the referee must summon in each player.

Team Responsibilities:

Home team will be responsible for prayer at the beginning of the game and the away team will be responsible for a quick devotion at half time.

Important Notes:

We will start each game promptly on the half hour every hour. We have too many teams to allow any delay in starting the game. There will also be a 5 minute halftime.